

DCMI Lecture #2

Metrics: Lecture 1 of 2

Metrics are ubiquitous: metrics measure distance, similarity (dissimilarity)

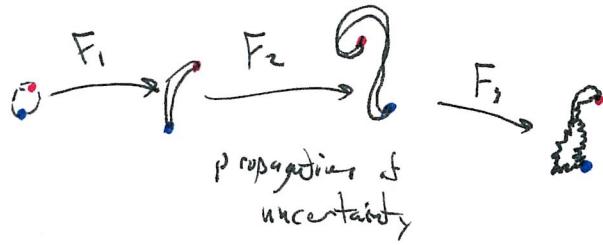
Random examples:

- how good is a prediction is measured by, how close - metric used here - a match the prediction with the reality.
- Image denoising: how good an image reconstruction is, is measured by how close the reconstruction is to the truth.
- The quality of a simulator is measured by how good the match is with the reality - this is just the first example restated.

together
together

- classification: patterns are classified into discrete classes & this is always done with the help of a metric. E.g. K-means clustering.
- Inference from scientific image data. This will depend on the extraction of features, with precise quantification of feature by very important. Metrics are used in the process of extraction and to measure how close the extracted features are to the real features in test cases.
- quantification of uncertainty: how big is the ~~uncertainty~~ uncertainty? What is important and what is not is decided by the metric.
- reconstruction from partial data: how does the uncertainty propagate through the inverse problem? How good is the reconstruction? Given a particular method, how bad can a reconstruction be? All these are measured with metrics.

ANS



As mathematicians we are used to defining metrics:

Metric

$$\textcircled{1} \quad p(x, y) \geq 0 \quad \text{iff } x = y$$

$$\textcircled{2} \quad p(x, y) = p(y, x)$$

$$\textcircled{3} \quad p(x, y) + p(y, z) \geq p(x, z)$$

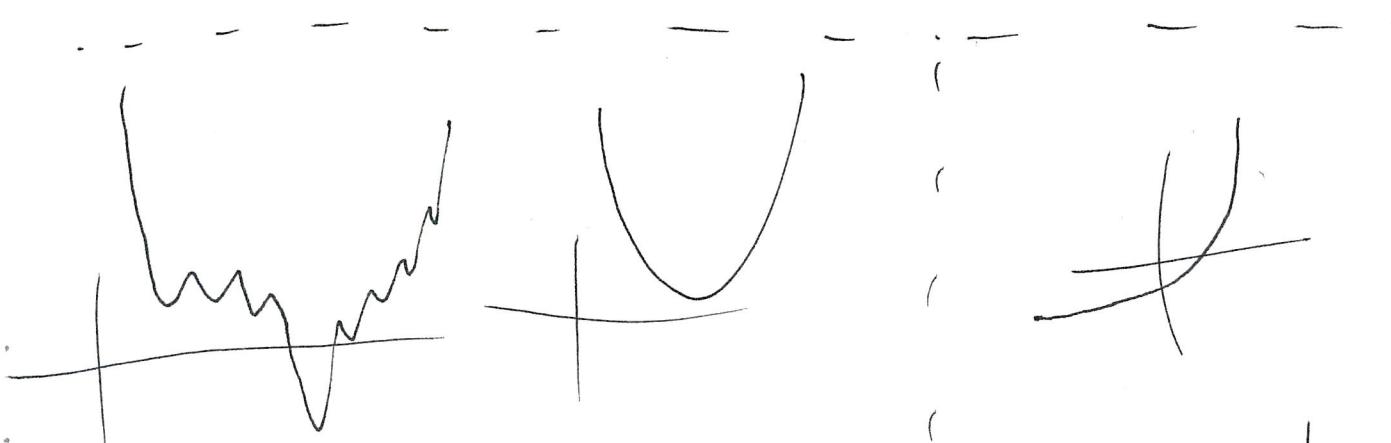
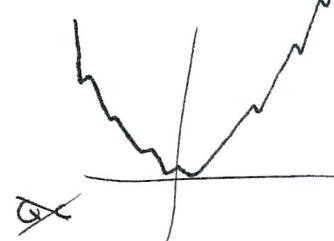
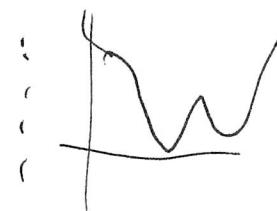
$\{x, p\}$ metric space

Often, it is enough to have $p(x, \cdot) : \mathbb{R}^n \rightarrow \mathbb{R}$ simply be coercive and positive, or convex and quasi-convex at positive $p(x, \cdot)$

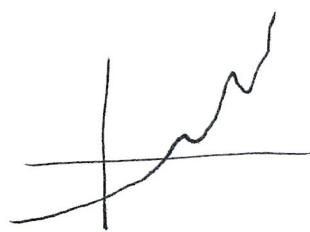
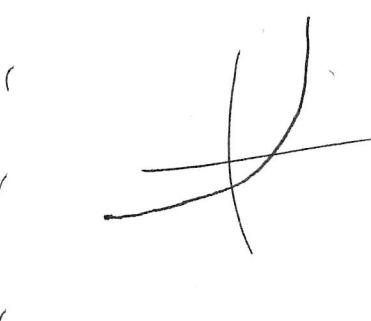
quasi-convex: $p^{-1}(-\infty, a)$ is convex & α



QC



coercive



non-coercive

Connections between probabilistic thinks and metrics

Famous Image function: ROF_{adipose}

regularization parameter (some like to put in front of BV, e)

noise parameter

$$u^* = \underset{u}{\operatorname{argmin}} F(u) = \int_{\Omega} |Vu| dx + \lambda \int_{\Omega} |u - d|^2 dx$$

smoothness
 BV minimum

Data fidelity
 $(L^2)^2$

The probabilistic approach says:

$$\begin{array}{ll} \text{choose measurement model} & p(d|u) \\ \text{choose prior model} & p(u) \end{array} \quad (\text{choose here})$$

$$\text{Maximize } p(u|d) = \frac{p(d|u)p(u)}{p(d)} \quad \text{Bayes}$$

$$\min -\log p(u|d) = -\log p(d|u) - \log p(u) + \log p(d)$$

choose: $\left\{ \begin{array}{l} p(d|u) = e^{-\lambda \int |u - d|^2 dx} \quad (\text{Gaussian}) \\ p(u) = e^{-\int \varphi u dx} \\ \text{normalize ... ignore it} \end{array} \right.$

\Rightarrow ROF!

So the regularization is just priors in a different form.

(one can argue about choosing to maximize the posterior, but it is often not a first step... "many times" it is good enough)
 (I will argue later that one should at least understand the shape of the peaks, that knowing how much variance there is in the family of possible solutions)

Robust statistics will use something like $e^{-\lambda \int |u - d| dx}$ to rob the outliers of their undue power. This leads to

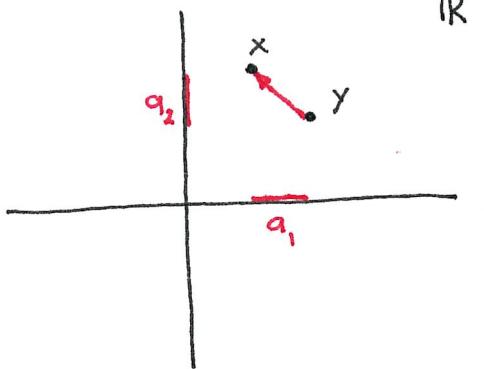
$$F(u) = \int_{\Omega} |Vu| dx + \lambda \int_{\Omega} |u - d| dx \quad L^1 V, TV, Char-Escherich$$

which we study next

Note: do this!
 $\alpha \Leftrightarrow p$

Metric: A side trip, a detour... off on a tangent

①

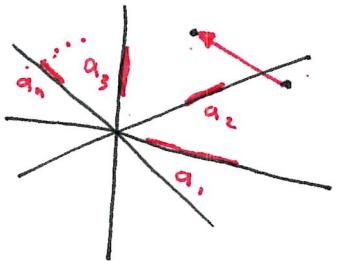


\mathbb{R}^2

$$\rho(x,y) = \begin{cases} a_1 + a_2 & \text{or} \\ (a_1^2 + a_2^2)^{\frac{1}{2}} & \\ (a_1^p + a_2^p)^{\frac{1}{p}} & \text{or} \\ 1 \leq p \leq \infty \end{cases}$$

projections and y^α

②

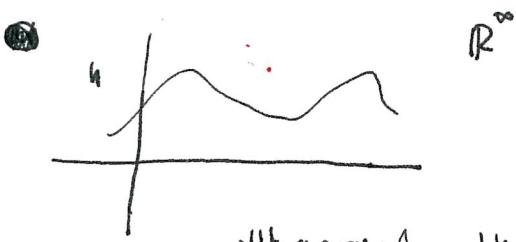


\mathbb{R}^n

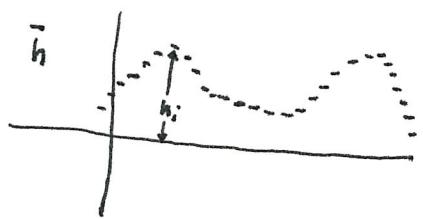
$$\rho(x,y) = \|x-y\|_\alpha = \left(\sum_{i=1}^n q_i^\alpha \right)^{\frac{1}{\alpha}}$$

projections and y^α

③



\Downarrow approximating with



\mathbb{R}^N $N \gg 1$

$$= \sum_{i=1}^N (\delta^\alpha h_i) b_i \Rightarrow \text{length of } h \text{ is given by}$$

$$\left(\sum_{i=1}^N (\delta^\alpha h_i)^\alpha \right)^{\frac{1}{\alpha}}$$

$$= \left(\sum_{i=1}^N \delta^\alpha h_i^\alpha \right)^{\frac{1}{\alpha}}$$

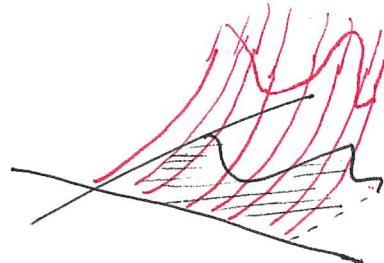
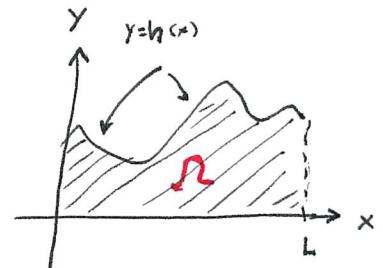
$$= \left(\int \bar{h}^\alpha dx \right)^{\frac{1}{\alpha}}$$

$$\left(\frac{1}{\delta} \right)^\alpha \left\{ \dots \right\} b_i \quad \int b_i^\alpha dx = 1$$

④

④ considering $\int h^\alpha dx$ more carefully:

$$\begin{aligned}\int_0^L h^\alpha dx &= \iint_R \alpha y^{\alpha-1} dy dx \\ &= \iint_R \alpha y^{\alpha-1} dx dy \\ &= \int \alpha y^{\alpha-1} l(y) dy \quad l(y) = M(x \mid f(x) \geq y)\end{aligned}$$



$$\|h\|_\alpha = \left(\int \alpha y^{\alpha-1} l(y) dy \right)^{1/\alpha}$$

$$\|h\|_{f(x)} = \left(\int f(y) l(y) dy \right)^? \quad f(y) \geq 0 \quad ?$$

~~generalized L^p~~

$$\|h\|_{f(x,y)} = \iint_R f(x,y) dx dy$$

$$R = \{(x,y) \mid 0 \leq y \leq f(x), 0 \leq x \leq L\}$$

generalized L^p

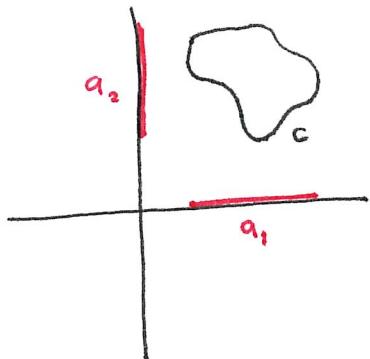
In particular ^{weighted} diagonal metrics are a special case

$$L_g^\alpha = \left(\int g(x) h^\alpha \right)^{1/\alpha} \quad \dots \text{lots to explore}$$

(Notice $\langle \cdot, \cdot \rangle$? is important since $\|\cdot\|_2^2$ leads to paths of length 0 !!)

⑤

⑤ looking back at projections at \mathbb{R}^2 and \mathbb{R}^2



$$l' \text{ length of } C = 2a_1 + 2a_2$$

$$= 2(a_1 + a_2)$$

= sum of projections
counting multiplicities

$$= \int \pi_\theta d\eta(\theta)$$

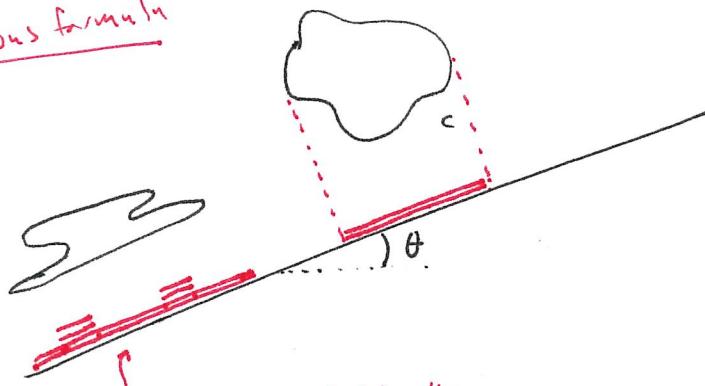
M is concentrated on
 $\theta = 0 \quad \theta = 90^\circ = \frac{\pi}{2}$

$$\int d\eta(\theta) = 1 + 1 = 2$$

But ... we usually want to know the Euclidean length of C .

(Notice that \triangle and \square have equal lengths)
(Notice that l' length is not rotationally invariant)

crofton formula



π_θ = sum of projected lengths
= projection counting multiplicity

Euclidean length of C

$$= l^2(C) \quad \textcircled{*}$$

$$= \int_0^T \| \dot{C}(t) \|_2 dt$$

$$= \frac{1}{2} \int_0^{\pi} \pi_\theta(C) d\theta$$

to get this
look at the
circle

⑥

⑥ Finally one can play around in \mathbb{R}^n

$$\rho(x, y) = g(f_1(|x_1 - y_1|), f_2(|x_2 - y_2|), \dots, f_n(|x_n - y_n|))$$

... what must $g \circ f$ satisfy to get coercivity, quasi-convexity...

End of detour (and we didn't even get to distances like Gromov-Hausdorff $\ddot{\cup}$)

Certainly, the L^p metrics are used a great deal, but there is no reason we should stick only with them. But even the L^p used creatively give us much to think about.

Metrics are typically chosen as a compromise between what models the situation well and what leads to ease of computation or calculation.

$$L^1, L^2, L^\infty$$

It is often useful to consider the easy case L^2 as well as the boundary cases, L^1 and L^∞ .

$$f: \mathbb{R}^n \rightarrow \mathbb{R}^m \quad m=1, 2, 3, 4 \quad m=1 \text{ or sometimes } 3 \text{ or even say } 1000 \text{ hyperspectral}$$

we will concentrate on $m=1$ in this course.
using the usual identification of \mathbb{R}^n with its dual space (i.e. row & column vectors coming from "same space")

$$\nabla f: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

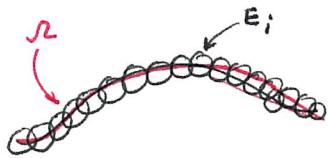
$$\int |f|^p dx, \quad \int |\nabla f|^p dx : \|f\|_p^p, \|\nabla f\|_p^p$$

$$\int |f-d|^p dx, \quad \int_x dx, \quad \int x_n dx : \|f-d\|_p^p, L^1(\Omega), L^n(\Omega)$$

what if Ω is a curve in \mathbb{R}^2 ? Answer: $L^n(\Omega) = 0$

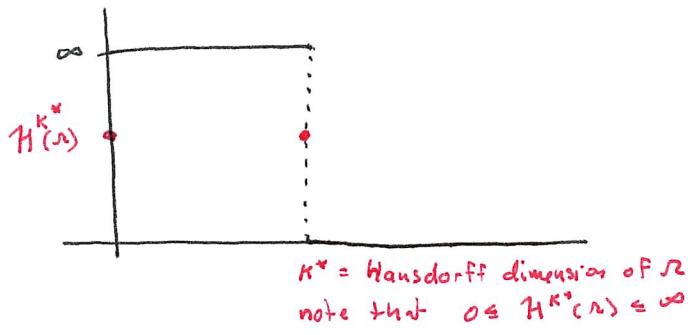
⑦

H^k



$$R \subset \bigcup_{E_i \in F} E_i$$

$$H^k = \sup_{\delta > 0} \left(\inf_{\substack{F \\ R \subset \bigcup_{E_i \in F} E_i \\ \text{diam}(E_i) = \delta}} \left(\sum_i \alpha(k) \left(\frac{\text{diam}(E_i)}{2} \right)^k \right) \right)$$



Examples of uses of these metrics

ROF:

$$F(u) = \int_R |\nabla u| dx + \lambda \int_R |u - d|^2 dx$$

(Lectures 5, 9 & 12)

L^{TV}:

$$F(u) = \int_R |\nabla u| dx + \lambda \int_R |u - d| dx$$

M-S:

$$\begin{aligned} F(u, \Gamma) &= \int_{R \setminus \Gamma} |\nabla u|^2 dx + \lambda \int_R |u - d|^2 dx + \mu \int_R H^1 \\ &= \int_{R \setminus \Gamma} |\nabla u|^2 dx + \lambda \int_R |u - d|^2 dx + H^1(\Gamma) \end{aligned}$$

since images naturally include discontinuities, we have to know what $\int |\nabla u| dx$ means for images. We will return to this in detail later, but we look at these three in a bit of detail now, especially from the perspective of what these different metrics imply for minimizers.