

# PCMI Lecture # 12

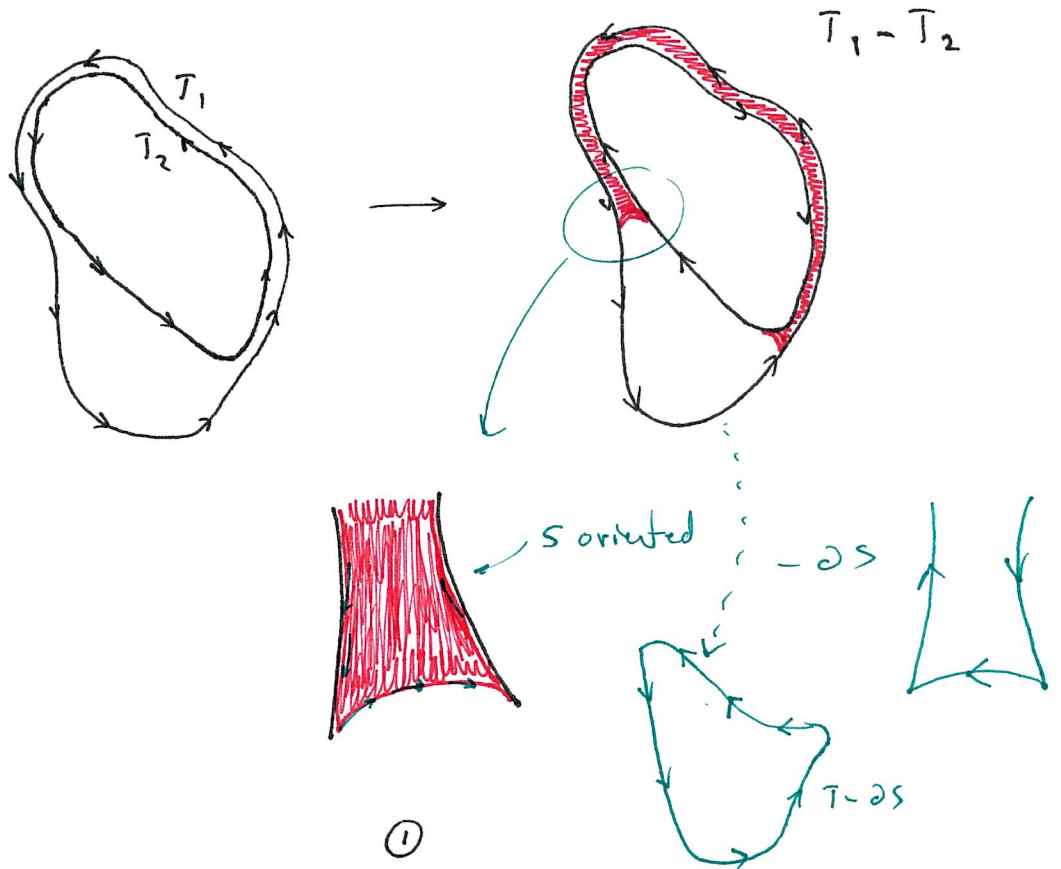
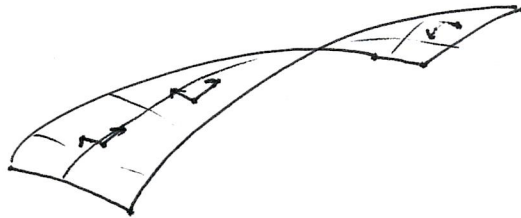
L2TV = Multiscale Flatnorm: computation and applications

In the last lecture, we saw that one measure of boundaries was the Flat Norm:

$$F(T) \equiv \min_S M(T - \partial S) + M(S)$$

$\uparrow$   $\uparrow$   $\uparrow$   $\uparrow$   
 $n-1$  dim current  $n$ -dim current  $n-1$  dim volume  $n$  dim volume

For the purposes of this lecture, currents can be seen as manifolds with orientation or unions of pieces of manifolds with ~~orientation~~ orientation. A more careful, complete exposition will be given in the first of the 6 optional lectures on GMT.



Theorem: For

$$\mathcal{F}_\lambda(u) \equiv \int |\nabla u| dx + \lambda \int |u-f| dx$$

$$F(T) \equiv \min_S M(T-\partial S) + M(S)$$

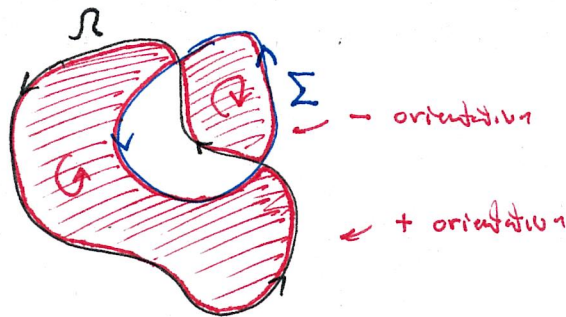
$$\mathcal{F}_\lambda(\chi_\Omega) = F(\partial\Omega)$$

Proof: A picture, but first some facts

(a)  $\int |\nabla \chi_\Sigma| = \text{Per}(\Sigma)$

(b) for LITV  $\chi_\Omega$  is  $\rightarrow \exists \Sigma \ni \chi_\Sigma$  is a minimizer

$$\Rightarrow \text{LITV}(\chi_\Omega) \Rightarrow \text{Per}(\Sigma) + \lambda |\Omega \Delta \Sigma|$$



①  $\partial\Omega - \partial S = \partial\Sigma$

~~②  $M(\partial\Omega - \partial S) = M(\partial\Sigma) = \text{Per}(\Sigma)$~~

②  $M(\partial\Omega - \partial S) = M(\partial\Sigma) = \text{Per}(\Sigma)$

③  $M(S) = |\Omega \Delta \Sigma|$

$F(\partial\Omega) =$

$$\begin{aligned} \Rightarrow M(\partial\Omega - \partial S) + M(S) &= \text{Per}(\Sigma) + |\Omega \Delta \Sigma| \\ &= \mathcal{F}_\lambda(\chi_\Sigma) \end{aligned}$$

We immediately get generalizations of soft  $F_\lambda(u)$  and  $F(T)$ :

(4) For sets that are not boundaries and not codimension 1  $F(T)$  works perfectly well, generalizing  $F_\lambda(x_n)$  to these sets.

(5) We can change scales with  $F_\lambda$  by changing  $\lambda$ : this gives a multiscale metric/measure and decomposition.

$$\Rightarrow F_\lambda(T) \equiv \min_S M(T - \partial S) + \lambda M(S)$$

$\xrightarrow{\text{minimizes } S} S_\lambda$

Decompositions:  $T = T - \partial S_\lambda + \partial S_\lambda$

Signatures:

$$f(\lambda) = F_\lambda(T)$$

$$f_{\text{tubs.}}(\lambda) = M(T - \partial S_\lambda)$$

$$f_S(\lambda) = M(S)$$

(~~slides~~ slides on signatures of shape classifications) will be shown later in lecture.

Facts:

(a)  $\lambda$  is a curvature bound, see Allaire's theory paper

(b) if  $B_{r_\lambda} \subset \Omega \Rightarrow B_{r_\lambda} \subset \Sigma$  = nonuniqueness issue  
 if  $B_{r_\lambda} \subset \Omega^c \Rightarrow B_{r_\lambda} \subset \Sigma^c$

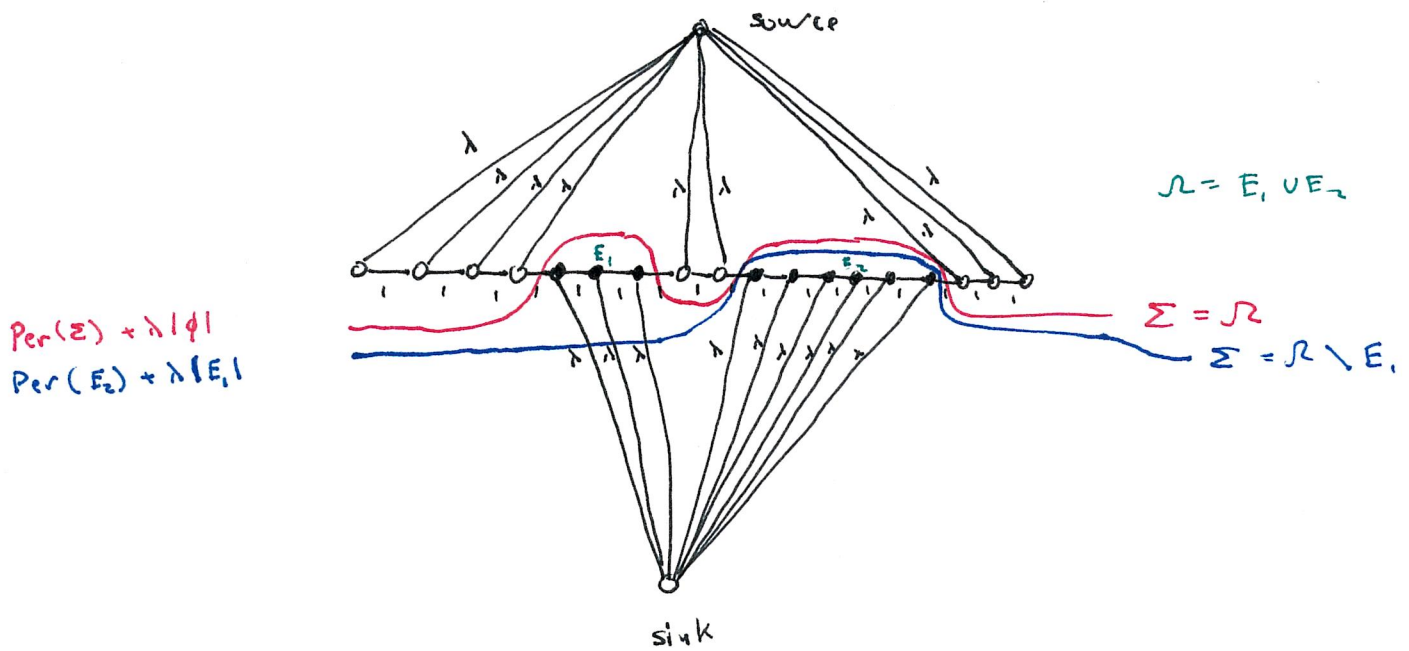
(c)  $\partial \Sigma = \partial \Omega$  or  $\partial \Sigma = \text{arcs of radius } \frac{1}{\lambda}$  being in or out appropriately

(d)  $\partial \Sigma \setminus \partial \Omega$  has arcs of arclength  $< \pi$ .

# Computing LITV

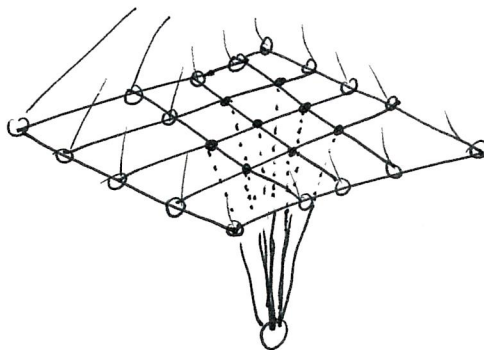
The big deal with this equivalence is that it immediately gave us a computational path to  $\mathbb{F}_\lambda(\mathcal{J})$ . What we have been using is a code based on Wu Tao Yin's graph cut algorithm.

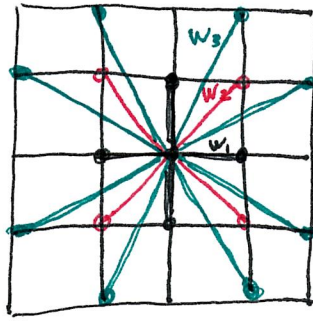
First I will illustrate the approach with a 1-D problem



goal: find a cut separating source from sink which has smallest total weight *The mincut - max flow problem*

In  $\mathbb{R}^2$ , we again hook up  $\mathcal{R}^c$  to source and  $\mathcal{R}$  to sink and pixels to neighbors, more neighbors for more accurate approximations of  $\int |\nabla \mathcal{R}|$ .





Task: choose weights such that

$$\begin{aligned}
 & w_1 (|f_{i+1,j} - f_{i,j}| + |f_{i,j+1} - f_{i,j}| + |f_{i-1,j} - f_{i,j}| \\
 & \quad + |f_{i,j-1} - f_{i,j}|) \\
 & + w_2 (|f_{i+1,j+1} - f_{i,j}| + \dots) \\
 & + w_3 (|f_{i+2,j+1} - f_{i,j}| + \dots)
 \end{aligned}$$

is as close as possible to  $|\nabla f_{i,j}|$ .

We do this by choosing  $f$  to be a plane with ~~direct~~ gradient vector  $\vec{v}$ . We do this by minimizing

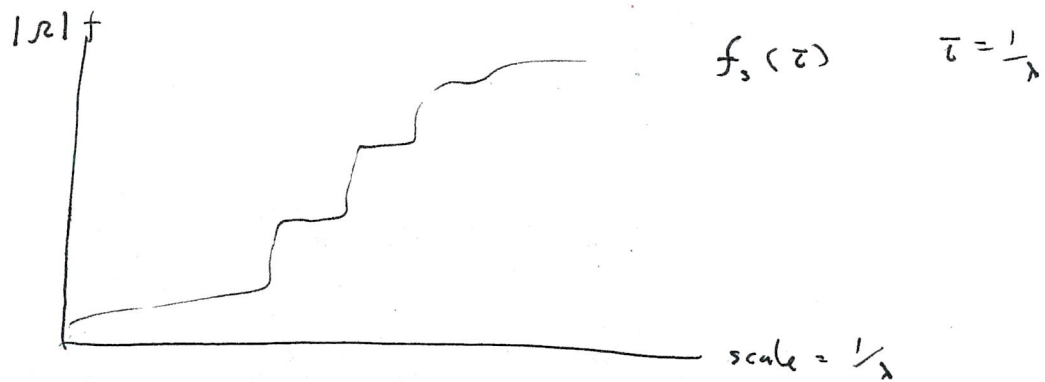
$$\int_0^{2\pi} \left( \sum_{k=1}^3 w_k (\sum_i |\vec{v} \cdot \vec{\Delta}_i|) - 1 \right)^2$$

where  $\vec{v} \in \partial B(0,1)$ .

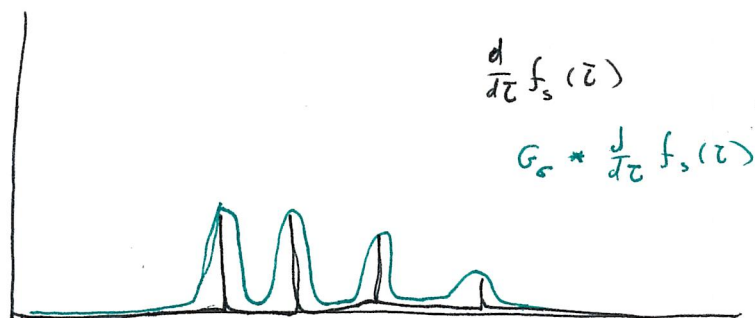
(Crofton's formula can also be used to find  $w_k$ 's but this method is a bit less accurate in getting perimeter's right)

The signatures mentioned above are useful in shape recognition tasks.

Example: we took images of "spoons" and "forks" and computed  $f_s$ , the area signature.



To focus on the scale information the signatures contain, we differentiate



These spectra contain information that made separate sets of spoons and fork trivial... linear classifiers worked well.

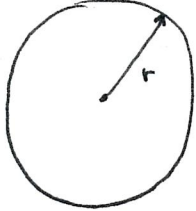
( show slides )



More facts and examples involving  $L^2$  TV.


**Disks**

$f = u_{in} = \chi_{B_r}$



$\Rightarrow$

$u_{\text{opt}} = \begin{cases} r > \frac{2}{\lambda} & \chi_{B_r} \\ r = \frac{2}{\lambda} & \alpha \chi_{B_r}, 0 \leq \alpha \leq 1 \\ r < \frac{2}{\lambda} & \chi_{\emptyset} = 0! \end{cases}$

$\chi_{B_r}$  

$\alpha \chi_{B_r}, 0 \leq \alpha \leq 1$  nonuniqueness

$\chi_{\emptyset} = 0!$

notice: minimizing set is convex!



**Anisotropy**

The gradient approach ends up enforcing an anisotropic perimeter term.



The dual shape (Legendre-Fenchel) for the ~~the~~ ball is the "same" ball ... well, actually the homogeneous factor based on the ball ... some details.



For polygons we get different polygons: e.g.   $\rightarrow$  

Anyway, the role played by arcs of circles in the isotropic case, is played by the dual shape (called the Wulff shape) in the anisotropic case.

Convex  $\Omega$

For convex  $\Omega$ , if  $\Sigma \neq \emptyset$  then  $\Sigma = \bigcup_{B_x \subset \Omega} B_x$

Examples: ①  $\Omega = B(0, \frac{1.5}{\lambda}) \Rightarrow \Sigma = \emptyset$

