

PCMI Lecture # 10

Pedagogical Lecture: Clustering, SVD, FLD, SVM, concentration of measure

For this lecture we will be looking at images as points in high (infinite even) dimensional spaces. It is in fact very natural to think of images as vectors, whether we are modeling them as functions $U: [0,1]^2 \rightarrow \mathbb{R}$ or \mathbb{R}^3 or as $n \times n$ arrays of intensities

Tasks such as **detection**, **classification**, **inference** are tasks we would like to do automatically.

And both the **Theory** and **Computation** required are accessible to good undergraduates.

PCA/SVD

In this lecture we begin with a classic method for generating a reduced complexity model of data in high dimensional spaces: Principal Component Analysis (PCA)

$$V \equiv \begin{bmatrix} | & | & & | \\ v_1 & v_2 & \dots & v_N \\ | & | & & | \end{bmatrix}$$

← data, arranged in columns
data $\in \mathbb{R}^n$

$$C \equiv \frac{1}{(N-1)} V V^T$$

(where we have assumed that the mean has been removed --- $\frac{1}{N} V \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} \begin{bmatrix} 1 & \dots & 1 \end{bmatrix}$ has been subtracted from V)

Now we diagonalize C .

$$C = O \Sigma O^T$$

Let's use the SVD we met earlier (Lecture 4)

$$V = \begin{bmatrix} \overset{n}{O_L} \left[\overset{N}{\begin{matrix} \sigma_1 & & & \\ & \sigma_2 & & \\ & & \ddots & \\ & & & \sigma_n \\ & & & & \ddots \\ & & & & & 0 \end{matrix}} \right] \end{bmatrix} \begin{bmatrix} \overset{N}{O_R^T} \end{bmatrix} \begin{matrix} N \\ N \end{matrix}$$

$$\Rightarrow C = \frac{1}{N-1} VV^T = \frac{1}{N-1} O_L \Sigma \Sigma^T O_L^T$$

\Rightarrow eigenvalues of C are $\sigma_1^2, \sigma_2^2, \dots, \sigma_n^2$ from the SVD of V

An exceedingly useful property of the SVD

$$V_K = O_L \cdot [\Sigma_K] \cdot O_R^T \quad \text{where} \quad \Sigma_K = \begin{bmatrix} \sigma_1 & & & & \\ & \ddots & & & \\ & & \sigma_K & & \\ & & & \ddots & \\ & & & & 0 \end{bmatrix}$$

is the best rank K approximation of V in both the L^2 operator norm and the Frobenius norm.

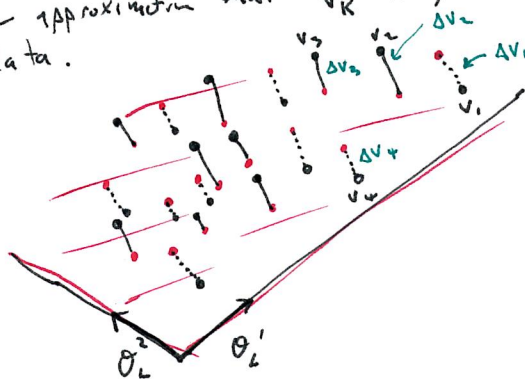
$$\|V\|_F = \sqrt{\sum_{i,j} |v_{ij}|^2}$$

$$\|V\|_2 = \max_{x \neq 0} \frac{\|Vx\|}{\|x\|}$$

$$\times \|V - V_K\|_F \leq \|V - W\|_F \quad \text{any } W \text{ with rank at most } K$$

$$\times \|V - V_K\|_2 \leq \|V - W\|_2 \quad \text{" " " "}$$

The first inequality says that using the L^2 distance, one cannot do better in linear approximation than V_K if you want a K -dimensional approximation of the data.



$\text{span}(\theta_1^1, \theta_2^1)$ give best 2 dim approx subspace for the data ... the sum of the lengths to the subspace from the data, squared is minimal

$$\sum_i \|\Delta v_i\|_2^2 \text{ is minimal}$$

Comment: Because of its ubiquitous usefulness and its power of illumination, students should learn about the SVD as soon as possible.

Thinking about Matrices, Linear Algebra & Data with the SVD in your toolset is much easier than the same sans-SVD!

What ~~is~~ is the SVD good for?

- ① as we have already seen, optimal dimension reductions ... optimal in the L^2 sense.
- ② ... and before even seeing that, we saw its use in regularization of inverse problems.
- ③ reduction in computational costs. This is really a corollary or side effect of ①, but it is so important I give it its own bullet. Simply reducing the dimension of the representation can make a huge difference because of the resulting reduction in computational costs.
- ④ understanding: what are the important components in my data?

Fisher Linear Discriminant (FLD)

Suppose our data v_1, v_2, \dots, v_N are ^{each} given either the label 0 or the label 1. Assuming that these labeled data points represent some distribution of type 0 or type 1 points well, we can try to build a classifier that separates the labeled data well, believing that it will then be a good classifier for new, unlabeled data.

Data: $\{(v_i, y_i)\}_{i=1}^N$, $v_i \in \mathbb{R}^n$, $y_i \in \{0, 1\}$

$$\textcircled{1} \quad m_0 \text{ or } m_1 = \frac{\sum_{y_i = 0 \text{ or } 1} V_i}{\#\{y_i = 0 \text{ or } 1\}} \rightarrow N_0, N_1, N_0 + N_1 = N$$

$$\textcircled{2} \quad a \in \mathbb{R}^n$$

$\textcircled{3} \quad W_0, W_1 =$ matrices with columns equal to $\{V_i \mid y_i = 0\}$, $\{V_i \mid y_i = 1\}$ respectively.

I use

$W_0 - m_0$
to denote

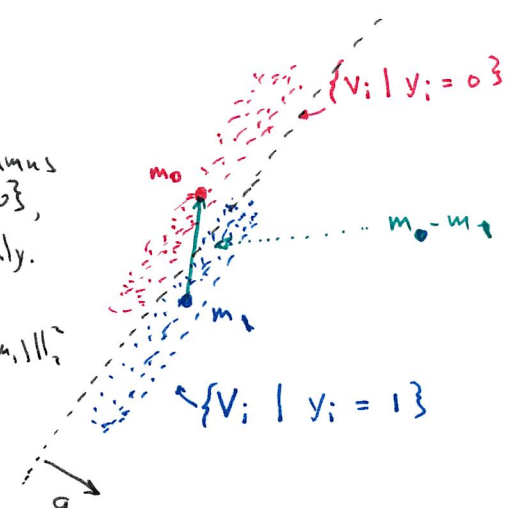
$$W_0 = \begin{bmatrix} | & | & | \\ m_0 & 1 & \dots & 1 \\ | & | & | \end{bmatrix} \begin{matrix} 1 \\ \dots \\ 1 \\ \dots \\ N_0 \end{matrix}$$

and analogously for

$$W_1 - m_1$$

$$\textcircled{4} \quad \sigma_0^2, \sigma_1^2 \equiv \|a^T(W_0 - m_0)\|_2^2, \|a^T(W_1 - m_1)\|_2^2$$

$$\|a^T(W - m)\|_2^2 = a^T \underbrace{(W - m)(W - m)^T}_S a$$



FLD: "Best" a given by

$$\begin{aligned} \max_a J(a) &\equiv \frac{a^T(m_0 - m_1)(m_0 - m_1)^T a}{\sigma_0^2 + \sigma_1^2} \\ &= \frac{a^T(m_0 - m_1)(m_0 - m_1)^T a}{a^T(S_1 + S_2)a} \end{aligned}$$

Solution:

$$a = (S_1 + S_2)^{-1}(m_0 - m_1)$$

(all we care about is the direction) ^{unsignted}

quick proof: $\min a^T(S_1 + S_2)a$ subject to $a^T(m_0 - m_1) = 1$

$$\Rightarrow (S_1 + S_2)a + \lambda(m_0 - m_1) = 0$$

$$\Rightarrow a = (S_1 + S_2)^{-1}(m_0 - m_1) \text{ works}$$

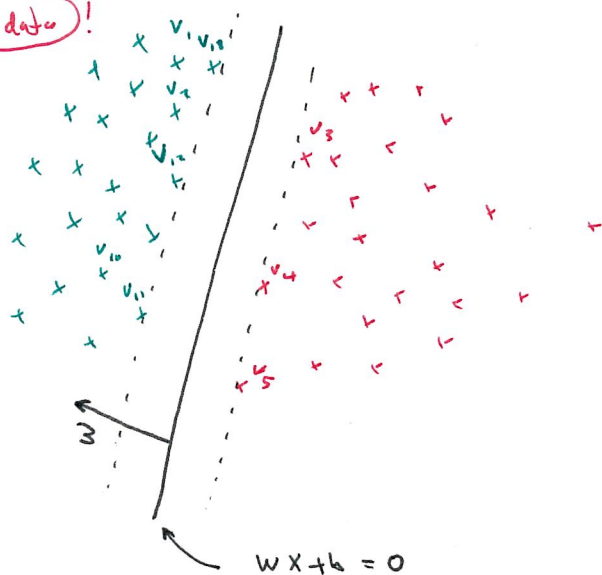
Caution: this can work pretty badly!

But: The ideas encountered by students when seeing these are all important... and it is often the first thing you should try with data classification problems.

Support Vector Machines (SVMs)

The next trick in the bag should be support vector machines.

For separable data!



* now for convenience *
 $y_i \in \{-1, 1\}$

$$\min \|w\| \quad \text{subject to } y_i (w x_i + b) \geq 1$$

\Rightarrow this results in a $w, b \ni$ margin is maximized; margin = min distance from separating hyperplane to data.

Kernel trick: all data is separable!

Idea: map data to a high (infinite) dimensional space where we know how to compute inner products.

why?: The data will, generically, land on the vertices of a Simplex \Rightarrow any subset is separable from its complement by a hyperplane in the high dimensional space



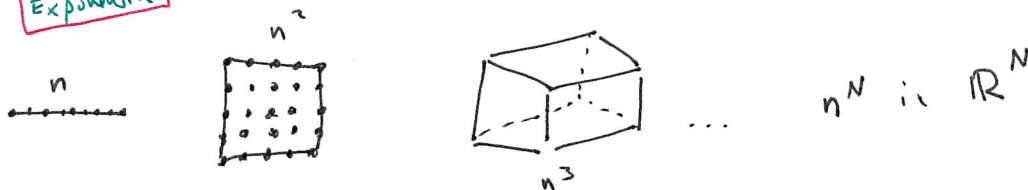
Build the SVM in the high dimensional space.

Concentration of measure and high dimensions

Working high dimensions brings both blessings and curses:

First, the cursing ^j

Exponential



... even if you want to "cover" the surface of a cube by only putting points at the vertices, in 100 dimensions you need 2^{100} points which is about 10^{30} points!!

... and as high dimensional spaces go \mathbb{R}^{100} is very low dimensional!

C^N and $N!$ get huge as $N \rightarrow \infty$
fast

but there are blessings!!

Concentration phenomena

These phenomena are both illuminating and entertaining... students will find this something truly new and surprising... and accessible to play around themselves.

We start with volumes of balls: spheres and balls in \mathbb{R}^n

$$\begin{aligned}
 V(B_r) &= \alpha(n) r^n \\
 V(S_r) &= n \alpha(n) r^{n-1} \\
 n! &= \sqrt{2\pi n} \left(\frac{n}{e}\right)^n e^{\theta(n)/12n} \quad \begin{matrix} n=1,2,\dots \\ 0 < \theta(n) < 1 \end{matrix}
 \end{aligned}$$

$$\begin{aligned}
 \alpha(n) &\equiv V(B_1) \\
 &= \frac{\pi^{n/2}}{\Gamma(\frac{n}{2} + 1)} \\
 &= \frac{\pi^{n/2}}{\frac{n}{2} \Gamma(\frac{n}{2})}
 \end{aligned}$$

(Playing around with spheres and balls in \mathbb{R}^n can teach a great deal actually)

①

notice:

$$V(S_r) = \frac{\partial}{\partial r} V(B_r)$$

what is $\frac{\partial}{\partial r} V(S_r)$?

answer:

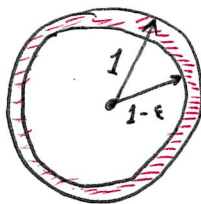
$$\begin{aligned} \frac{\partial}{\partial r} V(S_r) &= n \cdot n-1 \alpha(n) r^{n-2} \\ &= \frac{n-1}{r} (n \alpha(n) r^{n-1}) \end{aligned}$$

$$= \frac{n-1}{r} V(S_r)$$

$$= \int_{\partial B_r = S_r} \vec{H} \cdot \vec{n} \, d\sigma = \int_{S_r} \vec{H} \cdot \vec{n} \, d\mathcal{H}^{n-1}$$

total mean curvature of sphere of radius r

②



$$\frac{V(B_{1-\epsilon})}{V(B_1)} \xrightarrow{n \rightarrow \infty} 0$$

(For any $\epsilon > 0$ no matter how small)

$$\text{i.e. } (1-\epsilon)^n \xrightarrow{n \rightarrow \infty} 0$$

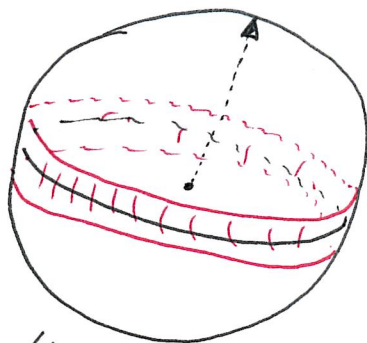
As $n \rightarrow \infty$ almost all the volume of a ball is in a very thin shell on the boundary!

This is the essence of concentration phenomena

⑦

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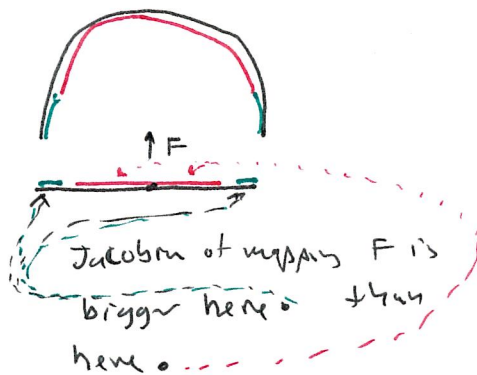
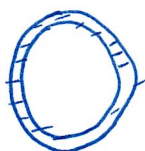
Equatorial Bands on Spheres



contains almost all the area of the surface as $n \rightarrow \infty$ for any $\epsilon > 0$!

get hemisphere from warped disk

Explains: random vector is high dimension are almost orthogonal.



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Tons of other things to explore

- * Gaussian dist in $\mathbb{R}^n \Rightarrow$ most vectors have length \sqrt{n} when $C = [0, 1]^n$
- * volume of unit Ball $B_1 \rightarrow 0$ as $n \rightarrow \infty$
- * cubes and balls intrude ...
- ∴
- * Lipschitz functions on spheres are approximately constant as $n \rightarrow \infty$ (i.e. on a set of large measure fraction it is within ϵ of a median value).
- ∴